

## AREA 5 CONCLAVE Order of the Arrow



DR. E. URNER GOODMAN

Founder of the Order of  
the Arrow



Rainey Mt. Scout Reservation  
Mowogo Lodge  
April 28, 29 & 30, 1978

## THE ONONDAGA MASK

Depicts one of the most important Iroquois supernatural beings, the humpbacked one. The distorted features portray the pain he suffered when, according to Iroquois Mythology, he struck a mountain.

The false face was carved by Shaman (medicine man) on a live tree, then removed. If the tree died, the mask lost its power.

The name Iroquois usually refers to the six tribes that united into a Confederation. The Delaware (Lenni Lenape) became part of this Indian Confederation during the English colonial rule in early 1700.

In Brotherhood and service

  
Tom Sparks

DEAR AREA 5 ARROWMEN:

Welcome to the Northeast Georgia Council and Camp Rainey Mountain. Mowogo Lodge is proud to be hosting this 1978 Conclave. We believe it will be the best Conclave Area 5 has ever had.

There will be many things for us to do this weekend. Remember that the key elements at a conclave are FELLOWSHIP, TRAINING, INSPIRATION, EXCHANGING OF IDEAS, and FUN. Something very important is the election of Section Officers. Get to know the candidates and know what they promise to do. In other words GET INVOLVED.

We hope every brother has a fantastic weekend. Please let our Lodge know if at any time we can be of assistance.

Yours in brotherhood

  
Lodge Chief  
Mowogo Lodge

# 1978 SECTION V CONCLAVE

## Hosted by Mowogo Lodge

## Northeast Georgia Council

### APRIL 28, 29 & 30

#### Friday, April 28

- 4:00—10:00.....Check in
- 9:00—10:00.....Fellowship Campfire
- 10:00—11:00.....Open POW WOW Dance
- Council of Chiefs Meeting
- 11:00—12:00.....Cracker Barrel
- Patch Trading
- 12:00.....Taps

#### Saturday, April 29

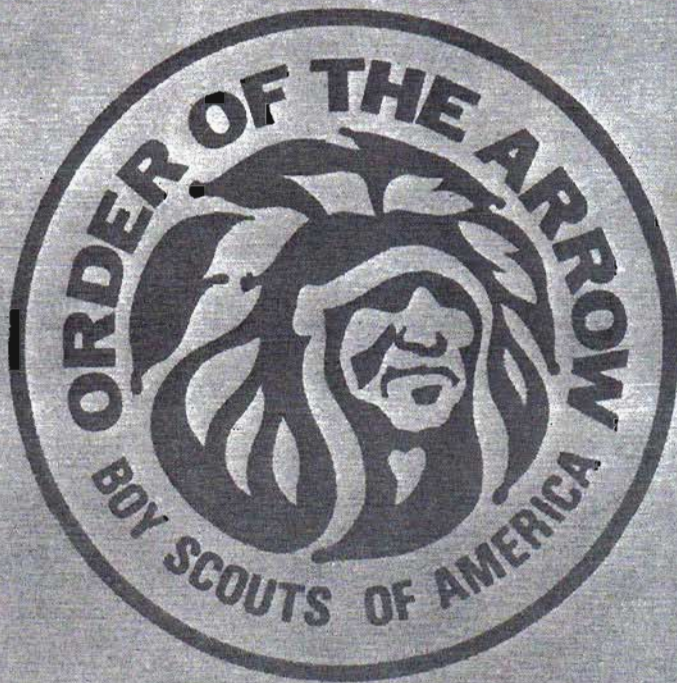
- 6:30.....Reveille
- Flag Raising
- 7:00— 8:30.....Breakfast
- 8:30— 9:00.....Official Conclave Opening
- 1st Nomination for Area Officers
- 9:00—11:30.....Discussion Groups
- 11:30—12:30.....Lodge Meetings
- 12:30— 1:30.....Lunch
- 2nd Nomination for Area Officers
- 1:30— 4:30.....Quest for the Golden Arrow
- 2:00.....Prepare for Costume Competition
- 2:15— 3:45.....Costume Competition
- 3:45.....Prepare for POW WOW DANCE
- Competition
- 4:00— 5:45.....POW WOW Dance Competition
- 5:45.....Retreat
- 6:00— 7:00.....Supper, 3rd Nomination
- for Area Officers

#### Saturday, April 29 cont.

- 7:30—10:30.....Campaign speeches for Area
- Officers
- Indian Dance Competition (Group
- and Solo)
- 11:00—12:00.....Cracker Barrel
- Patch Trading
- Council of Chiefs Meeting
- 12:00.....Taps

#### Sunday, April 30

- 7:00.....Reveille
- 7:15.....Flag Raising
- 7:30— 8:30.....Breakfast
- 9:00— 9:30.....General Worship Services
- Catholic Mass
- 9:45—11:00.....Closing Assembly



## DISCUSSION GROUPS

Discussion groups will be done in a block format with five topics in each block. Each topic will be twenty-five minutes long with five minute breaks between each topic. Each person will choose which block he would like to attend and stay there through the entire discussion group time.

### **Block A (Lodge Interest)—Tomo Chi Chi**

1. Lodge—Council Relations
2. Lodge Officer Training
3. Creating an Event
4. Communications
5. Adult Role

### **Block B (Chapter Interest)—Chattahoochee**

1. Lodge—Chapter Management
2. Membership Participation
3. Adult Role (Youth)
4. Creating an Event
5. Communications

### **Block C (General Interest)—Waguli and Bobwhite**

1. High Adventure Promotion
2. Induction Enrichment
3. Where to go Camping
4. Back to Basics
5. Camp Promotion

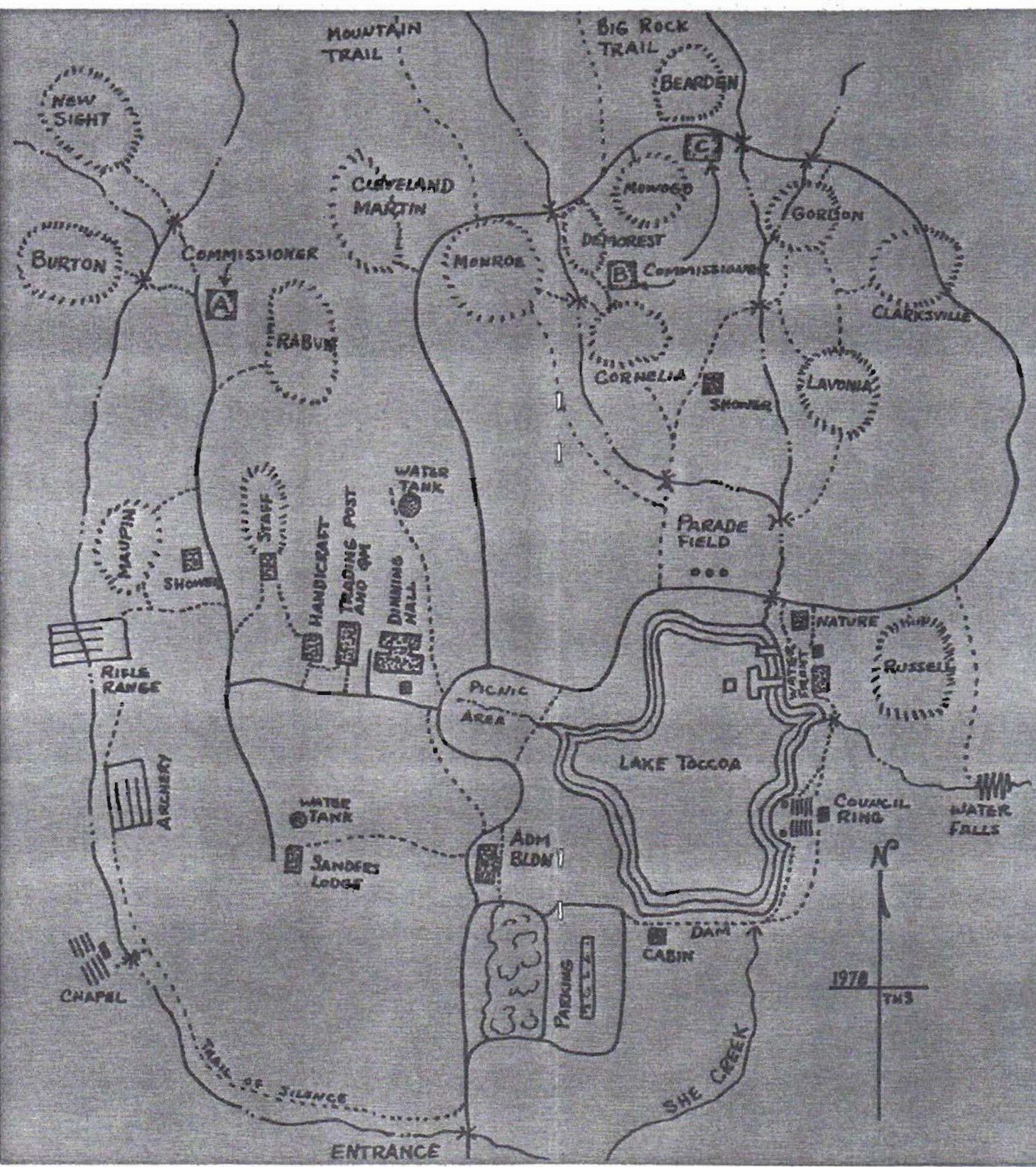
### **Block D (Indian Events)—Echeconnee**

1. Costumes
2. Dancing
3. Singing
4. Customs
5. Ceremonies

### **Block E (Adults)—Ini-to**

1. Effective Adult Participation
2. Lodge—Council Relations
3. Training Lodge Officers
4. National Structure
5. Adult Role

NE GEORGIA  
COUNCIL B.S.A. RAINIER MOUNTAIN RESERVATION



# INDIAN COMPETITION RULES

## GENERAL RULES

1. Each lodge will appoint one Judge knowledgeable in Indian Lore. It must be noted that these Judges should be very capable, not only in the dancing areas, but also in the costuming. If a lodge does not have one capable of this position, then one should not be appointed. But, it must be understood that the other Judges will be fair and unbiased.
2. Costumes from kits are acceptable.
3. Dancers must wear authentic costumes for period and dance.
4. Solo and Pow Wow dancers are subject to immediate disqualification if any part of a costume falls off, excluding flurries and items designated by the Judges.
5. It is suggested that each Group Dance and Solo Dancers prepare a brief documentary and written summary of the dance they will be performing. Fifteen copies should be turned in during registration.
6. All contestants must be under age 21.
7. No wild bird feathers (with the exception of game birds) will be displayed by anyone.

## SPECIFIC RULES

### I. GROUP DANCE

1. Each lodge is allowed to perform at the maximum one Group Dance.
2. The time limit per dance is ten minutes.
3. No Religious Dances will be permitted, refer to the O.A. Handbook. If any questions arise, the Judges have the final decision.
4. Music—Groups choice.

5. Judging will be based on the following:
  - a) Written documentary ..... 5 points
  - b) Oral summary ..... 2 points
  - c) Not exceeding the time limit ..... 3 points
  - d) Authenticity of dance ..... 10 points
  - e) Authenticity of costumes ..... 10 points
  - f) Dance rhythm, footwork and body movement ..... 10 points
6. Score sheets will be passed back to the lodges Sunday.

## II. SOLO

1. Limit of two dances per lodge (if a lodge wishes to submit more than two soloist, consult the Dancing Committee to see if space and time is available).
2. Time limit per dance is 5 minutes.
3. No Religious Dances.
4. Music (Contestant's choice).
5. See general rule #4.
6. Judging will be based on the following:
  - a) Written documentary ..... 5 points
  - b) Oral summary ..... 2 points
  - c) Not exceeding the time limit ..... 3 points
  - d) Authenticity of dance ..... 10 points
  - e) Authenticity of costume ..... 10 points
  - f) Dance rhythm, footwork and body movement ..... 10 points
7. Score sheets will be passed back Sunday, to the dancers.

## III. POW-WOW

1. Two divisions
  - a) Old Style/Straight Dance
  - b) Fancy Dance
2. Contestants will wear numbers.
3. Music (determined by Judges).
4. Elimination by the following:
  - a) Dance rhythm, footwork and body movement.
  - b) See general rule #4.

## IV. COSTUME COMPETITION

1. Two Divisions
  - a) Old Style
  - b) Fancy Dance
2. Contestants will wear numbers.
3. Judging will be based on the following:
  - a) Authenticity of the costume.
  - b) Knowledge of the costume—costumes must be at least 75% constructed by the contestant to be eligible for competition.

## V. DRUMMERS

1. Drummers will be under 21 years old.
2. Drummers for Group Dances must be in authentic costume.
3. Cassettes are permissible.

# SPECIAL COMPETITION

Watch for special notices in the ARROW POINTS and announcements at meals relative to the submission of specific items for the following:

- I Lodge Newspaper Competition
- II "Where to go Camping" Booklet Competition
- III Lodge Bulletin Board Competition

# QUEST FOR THE GOLDEN ARROW

## I. CANOE RACE ..... Inl-to #324

1. Two men from each lodge in one canoe with paddles.
2. Start at the T-dock, race around the flood gate, come back to T-dock.
3. At flood gate, both men will jump out of the canoe and climb back in.
4. First canoe back to the T-dock wins.

## II. ARCHERY..... Waguli #318

1. Two men from each lodge.
2. A 48-inch target will be used.
3. Each person gets five arrows for practice.
4. Each person will shoot ten arrows for score.
5. The lodge with the highest combined score wins.

## III. CROSS-COUNTRY.... Chattahoochee #204

1. Four men from each lodge.
2. Start at the north end of the lake.
3. Each man will start at the predesignated locations.
4. The course will be the perimeter road.
5. A baton will be passed between each man.
6. No one may leave their leg's starting line until they have their baton.
7. First man to cross the finish line wins.

## IV. TUG-OF-WAR.... Bobwhite #87

1. Six men from each lodge.
2. Team to pull first man of the other team across the center line wins.
3. The process of elimination will be used.

## V. EGG TOSS.....Egwa Tawa Dee

1. One egg for each lodge.
2. Two men from each lodge.
3. If the egg touches the ground or breaks, the team is eliminated.
4. Each consecutive round (two throws) will call for the team to move apart ten more feet.
5. The process of elimination will be used.

## GENERAL RULES

1. Each lodge is expected to enter each event.
2. One person may enter only two events—Tug of War excluded.
3. There will be 12 points for first place, 11 points for second, 10 for third; and so on down to sixth place.
4. A revolving trophy will be awarded to the lodge with the highest total score at the end of the Quest.

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### NOTE:

It has been the deliberate aim of this program to keep from giving long list of conduct rules. We feel that each Arrowman will respect all Georgia laws and will observe the SCOUT Oath, Law and the Order of the Arrow Obligation.