

Boy Scouts of America

Central Georgia Council * No. 86 * 2465 Hillcrest Avenue * Macon, Georgia 31204 * 743-9386

Dear Area 5 Arrowman,

Welcome to the Central Georgia Council and Camp Ben Hawkins. The Echeconnee Lodge and our council take great pleasure in welcoming you to the 2nd Annual Area 5 O.A. Conclave.

The central parts of Georgia are rich in Indian Lore and it is believed that the Indian Mounds in Macon are among the oldest known to man.

Camp Ben Hawkins is now in it's forty-eighth year as the Central Georgia Council's main camp. Scouts who have attended camp here are now leaders around the world. We are proud of our past and look forward to our future. While in camp, let me remind you to "Be Ware of the Luden".

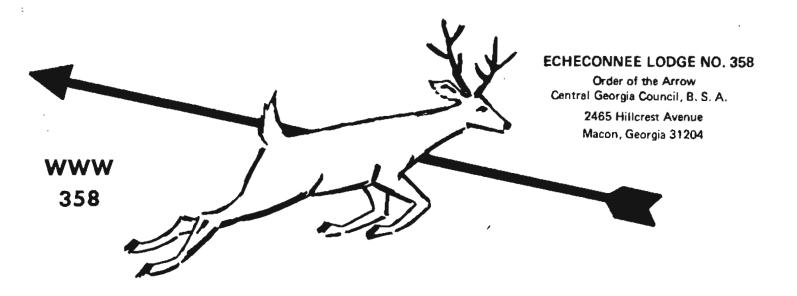
Again, Welcome Arrowman of Georgia.

Sincerely,

Clayton N. Doty Scout Executive

Dye UNET





Dear Brothers.

Speaking for our planning committee and all members of the Echeconnee Lodge, welcome to the 1974 Area 5 Conclave. We have put many hard hours of preparation into this Conclave to make it the best ever. But only you can do that! We have made every thing ready; it is up to you to use it.

There are many things that can and need to be done to improve this section. While we are at the Conclave is the time to make these improvements. Remember that the key elements at a Conclave are fellowship, training, inspiration, and exchange of ideas. Something very important is the election of Section officers. Get to know the candidates and know what they promise to do. In other words-get involved.

Please let our lodge know if at any time we can be of

assistance.

The theme for this Conclave is "Mindful Now Of Our Traditions". It was at a conference like this that I received the inspiration to further service in the Order and Scouting. It is my sincere desire that this Conclave does the same for you.

> Yours in Brotherhood, Ren Thomas an Ken Thompson Section Vice-Chief

Order of the Arrow

LODGES IN GEORGIA AREA 5, SOUTHEAST REGION

- Lodge No. 87 <u>BOBWHITE</u>

 Georgia-Carolina Council
 Augusta, Georgia
- Lodge No. 119 TOMO CHI CHI
 Coastal Empire Council,
 Savannah, Georgia
- Lodge No. 129 EGWA TAWA DEE
 Atlanta Area Council
 Atlanta, Georgia
- Lodge No. 204 CHATTAHOOCHEE

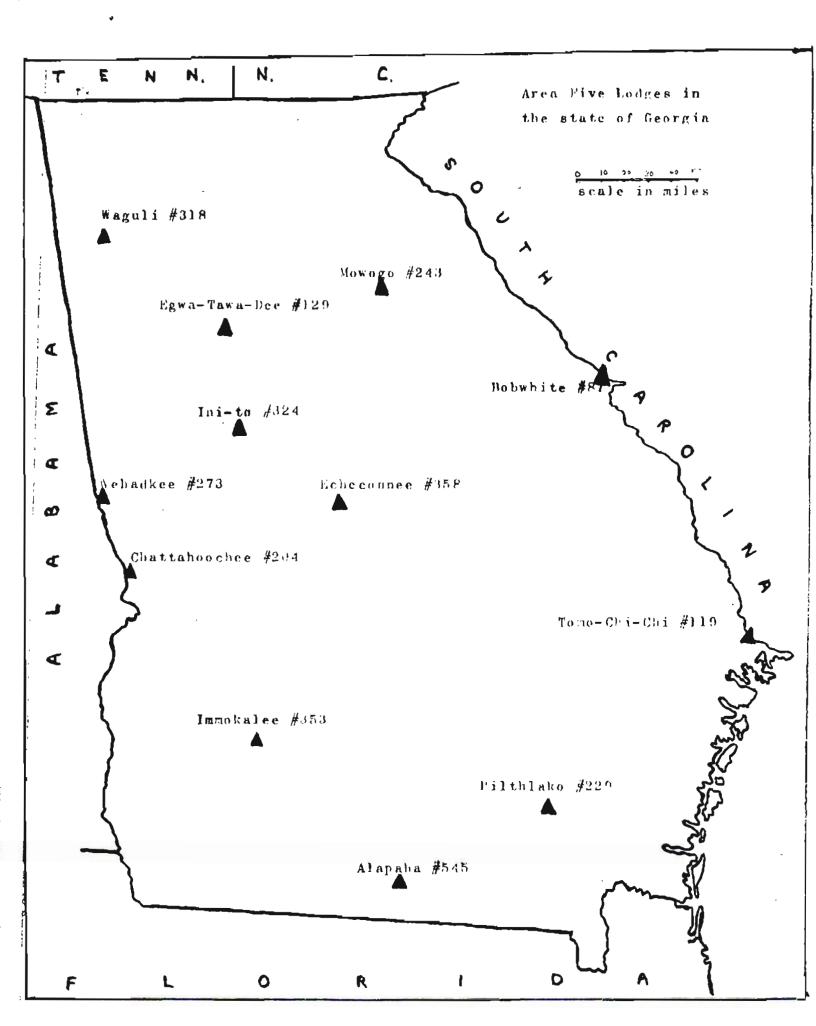
 Chattahoochee Council
 Columbus, Georgia
- Lodge No. 229 PILTHLAKO
 Okefenokee Area Council
 Waycross, Georgia
- Lodge No. 243 MOWOGO

 Northeast Georgia Council
 Athens, Georgia
- Lodge No. 273 WEHADKEE

 George H. Lanier Council
 West Point, Georgia
- Lodge No. 318 WAGULI_
 Northwest Georgia Council
 Rome, Georgia
- Lodge No. 324 INI TO Flint River Council Griffin, Georgia
- Lodge No. 353 <u>IlwMOKALEE</u>
 Chehaw Council
 Albany, Georgia
- Lodge No. 358 ECHECONNEE

 Central Georgia Council

 Macon, Georgia
- Lodge No. 545 ALAPAHA
 Alapaha Area Council
 Valdosta, Georgia



1974 Area 5 Conclave Program

FRIDAY, APRIL 26:	
4:00 - 10:00 PM	Check-in and site assignment
9:00 PM	Opening Assembly (Go directly to the Arena)
10:00 PM	Meeting of Lodge Chiefs and Advisors (Tent
	in front of Dinning Hall)
10:00 - 12:00PM	Cracker Barrel & Patch Trading (Dinning Hall)
12:00PM	Taps
SATURDAY, APRIL 2	7:
7:00 AM	Reveille
7:30 - 8:30 AM	Breakfast
8:45 - 10:45 AM	Discussion Groups & Workshops
9:00 - 10:00 AM	Meeting of all adults (Chapel)
11:00 - 12:00 AM	Part I of the Quest for the Golden Arrow
12:30 - 1:30 PM	Lunch (Description of Solo and Group dances
	due at this time-12 copies.)
1:30 - 2:00 PM	Assembly - 1st Nomination of Area Officers
	(Arena)
2:00 - 4:00 PM	Part II of the Quest for the Golden Arrow
4:00 - 6:00 PM	Indian Costume Competition
6:00 - 7:00 PM	Supper
7:00 = 7:30 PM	Assembly - 2nd Nomination of Area Officers (Arena)
7:30 - 11:30 PM	Indian Dance Competition (Solo and Group)
	AM Cracker Barrel & Patch Trading (Dinning Hall)
	AM Taps
12:30	an Taps
SUNDAY, APRIL 28:	
7:00 AM	Reveille
7:30 - 8:30 AM	Breakfast
8:30 - 9:00 AM	Assembly - Campaign speeches and Election
	of Area Officers (Arena)
9:00 - 9:30 AM	General Worship Service (Arena)
	Catholic Mass (Chapel)
9:30 - 10:45 AM	Indian Dance Competition (Pow-Wow)
11:00 - 11:45 AM	Closing Assembly (Arena)
	Installation of Area Officers
	Presentation of Awards
	Final Challenge
12:00 - 1:00 PM	Lunch
111	

SHOWER TROQUOIS' SHAWNEE CHIPPENA CHOCTAW O.A. LODGE DINING HALL LAKE WINNEBAGO SHOWER 017A WA SHOWER CHEROKEE TUSCARORA ARENA SECURITY HEADQJAÑTERS PARKING N KICKAROC

DISCUSSION GROUPS OR BOOTHS AND WORKSHOPS

General information: Each of the above has two alternatives- 1) Four (4) twenty-minute sessions with a ten-minute break between each; 2) An exhibit type presentation which would operate for two hours.

Discussion Groups or Booths Lodge PublicationsEgwa Tawa Dee	Lodge		
Camp PromotionIni-To			
Sectional ConclaveEcheconnee			
Lodge and Chapter ActivitiesMowogo			
National O.A. ConferenceBob White	Lodge		
Workshops			
Indian Costumes	Lodge		
High AdventureImmokalee	Lodge		
Back-PackingPilthlako	Lodge		
CeremoniesBob White	Lodge		

ACTIVITIES FOR THE COMPETITIVE EVENTS

General information: Echeconnee will provide all necessary materials for the competitive events, except where previously agreed upon. The sponsoring lodge is responsible for the starting and smooth operation of its event. The sponsoring lodge is also responsible for the rules of its event.

Rules for the Competitive Events

General rules:

- 1. Each lodge is expected to enter each event.
- 2. One person may enter only two events.
- 3. Judging and scoring will be by the lodge that is responsible for that event.
 - a. There will be 3 points for first place, 2 for second place, and 1 for third place.
 - b. All judging will be fianl.
- A revolving trophy will be awarded to the lodge with the highest total score at the closing assembly.
- 5. Arrowmen must be under the age of 18 in order to compete.

Event rules:

- 1. Cross Country Race Egwa Tawa Dee Lodge
 - a. Each lodge will furnish one team of four Arrowmen.
 - b. No shoes with spikes or cleats will be allowed. (Such as track shoes or football shoes.)
 - c. All teams will run a marked relay course.
 - d. Relay men will be at a specified relay point to run the sent lap.
 - e. The fastest timed team will be the winner.

2. Arrow-Throw - Mowogo Lodge

- a. Each lodge will have two participants.
- b. Each will throw two arrows toward a fixed arrow.
- c. Number of points according to distance from fixed arrow.

3. Egg Toss - Ini-To Lodge

Each lodge will enter two teams consisting of two Arrowmen per team. Each team will be furnished one raw egg by the contest judge. With one hand in the hip pocket, the egg is tossed underhanded to the teammate who must have one hand in his hip pocket and catch the egg with one hand. The egg must be tossed back to the first teammate to complete a "round". The toss and catch must be barehanded. The egg will be tossed on the signal given by the judge. A team will be disqualified if an Arrowman steps over the string marker to toss or catch the egg of if the egg breaks. Markers will start ten yards apart and progress in ten yard increments. For each "round" of tosses completed by a team, that team will earn ten points. The total points gathered by the two lodge teams will be totaled. The lodge having the highest total points will win first place. The lodge having the second highest total points will win second place. The lodge having the third highest total points will win third place.

In case of a tie of total points for a lodge score, one team from these lodges will be issued another egg and the toss repeated to break the tie.

4. Canceing - Echeconnee Lodge

- a. Each lodge will enter two contestants, one camoe for an "in and out" race.
- b. Participants will begin on shore with paddles in hand and life preservers on.
- c. Canoes will be beached.
- d. At the sound of the whistle, contestants will place canoes in the water, get in, and take off paddling. Scraping canoes on the shore will result in disqualification.
- e. During the race, a whistle will be blown eight times. Each time the canoers will have to jump out of the canoe into the water, and climb back in before they can continue.
- f. A course will be prescribed. First team to complete the course after the eighth whistle will be the winner.

5. Tug-of-War - Chattahoochee Lodge

- a. Each lodge will furnish one team of 15 Arrowmen.
- b. The team pulling the entire opposing team across a predetermined center line will be the winner.
- c. The final winner shall be decided by elemination.
- d. The same team will be used in all competition.
- e. No cleats or spikes will be allowed.

6. Chariot Race - Pilthlako Lodge

- a. A team of three members will represent each lodge.
- b. The team will construct an "A" frame using the proper lashing. A diagonal lashing will be used at the top of the "A" frame and square lashings will be used at the bottom corners. Improper lashing will result in disgualification.
- corners. Improper lashing will result in disqualification.

 c. When the frame is completed, one member will ride the crossbar by any means he wishes; and the other two members will drag the chariot over a course of 100 feet. If the rider falls off the chariot, the other two members must go back where he fell to pick him up; the rider cannot come to them.
- d. Time stops when the team crosses the finish line.
- e. The team with the best time wins.

7. Archery - Immokalee Lodge

- a. Each lodge will have two archers shooting five arrows each.
- b. Highest total group score wins.
- c. Arrows on line will receive the highest score.
- d. Arrows completely penetrating the target will be reshot.
- e. Must use provided equipment.

DISCUSSION GROUPS OR BOOTHS AND WORKSHOPS

General information: Each of the above has two alternatives- 1) Four (4) twenty-minute sessions with a ten-minute break between each; 2) An exhibit type presentation which would operate for two hours.

Discussion Groups or Booths Lodge PublicationsEgwa Tawa Dee	Lodge
Camp PromotionIni-To	Lodge
Sectional ConclaveEcheconnee	Lodge
Lodge and Chapter ActivitiesMowogo	Lodge
National O.A. ConferenceBob White	Lodge
Workshops Indian CostumesChattahoochee	Lodge
High AdventureImmokalee	Lodge
Back-PackingPilthlako	Lodge
CeremoniesBob White	Lodge

ACTIVITIES FOR THE COMPETITIVE EVENTS

General information: Echeconnee will provide all necessary materials for the competitive events, except where previously agreed upon. The sponsoring lodge is responsible for the starting and smooth operation of its event. The sponsoring lodge is also responsible for the rules of its event.

Rules for the Competitive Events

General rules:

- 1. Each lodge is expected to enter each event.
- 2. One person may enter only two events.
- Judging and scoring will be by the lodge that is responsible for that event.
 - a. There will be 3 points for first place, 2 for second place, and 1 for third place.
 - b. All judging will be fianl.
- 4. A revolving trophy will be awarded to the lodge with the highest total score at the closing assembly.
- 5. Arrowmen must be under the age of 18 in order to compete.

Event rules:

- 1. Cross Country Race Egwa Tawa Dee Lodge
 - a. Each lodge will furnish one team of four Arrowmen.
 - b. No shoes with spikes or cleats will be allowed. (Such as track shoes or football shoes.)
 - c. All teams will run a marked relay course.
 - d. Relay men will be at a specified relay point to run the an ext lap.
 - e. The fastest timed team will be the winner.

TRADING POST

The Trading Post will be open most of the Conclave except during the Opening Assembly. It will be open Sunday only from 9:30 - 10:45 AM. Stop by for refreshments and assorted souvenirs.

PATCHES, MUGS & NECKERCHIEFS

Patches, Mugs & Neckerchiefs reserved in advance may be picked-up and paid for by the Lodge Advisor at Headquarters between 10:00 and 12:00 AM Saturday.

CHECK-OUT PROCEDURES

Each lodge is responsible to clean its own area.

EMERGENCY

In case of an emergency, go to the Health Lodge or the nearest security post. Notify your advisor immediately.

SUGGESTIONS

- -Stay out of other lodges' campsites unless you are the guest of a member of that lodge.
- -Avoid cutting through other lodges' campsites on the way to events or activities.

DRIVERS

- -Your vehicle must remain in the lot it is assigned throughout the Conclave.
- -The camp is not responsible for anything left in your car. For your own protection, lock your car at all times.
- -Campers and trailers taken to campsites may not be moved until the close of the Conclave. Please remember our concern for safety of pedestrians.
- -Vehicles will not be used for transportation in camp.
- -No vehicles will be allowed to leave camp without an advisor (21 years or older) or the consent of the Advisor cleared through Security.

DINING HALL

Friday night Cracker-Barrel and Sunday lunch will be served cafeteria-style. All meals will be served cafeteria-style by shift. You have one of three different-colored meal tickets depending on which area of camp you are staying. Each shift will be approximatly 20 minutes in length. For example: Breakfast 7:30-7:50; 7:50-8:10; 8:10-8:30. Watch for the Conclave Newspaper and listen for announcements concerning when you are to eat. The order of the areas in feeding will rotate. You must show your meal ticket before you pick up your meal. Do not get in line earlier than your shift. Please clear out of the dining hall as soon as you have finished eating, and go through the "out" doors. Your cooperation in the dining hall will be greatly appreciated.

Coffee will be available 24 hours a day. The dining hall will be open at all times except just prior to and just after meals to facilitate clean-up.

2. Arrow-Throw - Mowogo Lodge

a. Each lodge will have two participants.

- b. Each will throw two arrows toward a fixed arrow.
- c. Number of points according to distance from fixed arrow.

3. Egg Toss - Ini-To Lodge

Each lodge will enter two teams consisting of two Arrowmen per team. Each team will be furnished one raw egg by the contest judge. With one hand in the hip pocket, the egg is tossed underhanded to the teammate who must have one hand in his hip pocket and catch the egg with one hand. The egg must be tossed back to the first teammate to complete a "round". The toss and catch must be barehanded. The egg will be tossed on the signal given by the judge. A team will be disqualified if an Arrowman steps over the string marker to toss or catch the egg of if the egg breaks. Markers will start ten yards apart and progress in ten yard increments. For each "round" of tosses completed by a team, that team will earn ten points. The total points gathered by the two lodge teams will be totaled. The lodge having the highest total points will win first place. The lodge having the second highest total points will win second place. The lodge having the third highest total points will win third place.

In case of a tie of total points for a lodge score, one team from these lodges will be issued another egg and the toss repeated to break the tie.

4. Canoeing - Echeconnee Lodge

- a. Each lodge will enter two contestants, one camoe for an "in and out" race.
- b. Participants will begin on shore with paddles in hand and life preservers on.
- c. Canoes will be beached.
- d. At the sound of the whistle, contestants will place canoes in the water, get in, and take off paddling. Scraping canoes on the shore will result in disqualification.
- e. During the race, a whistle will be blown eight times. Each time the canoers will have to jump out of the canoe into the water, and climb back in before they can continue.
- f. A course will be prescribed. First team to complete the course after the eighth whistle will be the winner.

5. Tug-of-War - Chattahoochee Lodge

- a. Each lodge will furnish one team of 15 Arrowmen.
- b. The team pulling the entire opposing team across a predetermined center line will be the winner.
- c. The final winner shall be decided by elemination.
- d. The same team will be used in all competition.
- e. No cleats or spikes will be allowed.

GENERAL CONCLAVE RULES

The general welfare of any group depends on the conduct of the individual member. This ensures the success of our Conclave and provides the maximum benefit to every participant. The Arrowman understands this and supports the reasonable demands of conduct expected of him.

- 1. The Arrowman observes the Scout Oath or Promise and Law, the the Explorer Code, and the Order of the Arrow Obligation.
- 2. The Arrowman wears his official uniform, with lodge flap, throughout the Conclave. He avoids wearing unofficial items.
- 3. The Arrowman confines trading and swapping to free and designated periods.
- 4. The Arrowman should attend all training and general sessions.
- 5. The Arrowman and his lodge are responsible for breakage, damage, or loss of property.
- 6. The Arrowman observes quiet and lights out from 1:00 AM until 6:30 AM.
- 7. The Arrowman keeps quarters clean and neat and disposes of trash properly.
- 8. The Arrowman respects the state laws and camp regulations prohibiting the possession or use of drugs and alcoholic beverages in any form on the camp property and those covering fire works, fire arms and gambling. Infractions of these regulations will be cause for immediate dismissal from the Conclave.

PLEASE FEEL FREE TO ASK FOR THE ASSISTANCE OF ANY MEMBER OF OUR LODGE. IF HE CAN NOT HELP, HE WILL DIRECT YOU TO SOME ONE WHO CAN.

HAVE A GOOD CONCLAVE!